
Dead End Junction Xforce Keygen



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About This Game

Adventure. Gunslingers. Outlaws. Shoot-outs. War.

You'll find none of those things in the one-horse town of Cow Stone Bell, as Jo will be the first to tell you. Raised by her slob of an uncle on the far edge of the Wild West, she suffers from endless boredom and longs for the action and excitement on display in the "dime novels" she spends so much time reading.

But after a letter arrives from the President addressed to her no-good and nowhere to be found father, fate conspires to give her exactly what she wished for—wrapped up in a journey that will take her further from home than she ever expected. Unfortunately, Jo is about to learn that a life of adventure may not be all it's cracked up to be.

Being set primarily in an alternate universe version of the Wild West, Dead End Junction hits on themes relevant to the setting, such as treatment of the Native American population and the scars left by the Civil War (represented in-universe by the Fuuro and the Border War respectively); many of which are applicable to life in the world today.

The soundtrack is heavily influenced by music of the era as well, with a mix of original tunes and arrangements of classics like "**When Johnny Comes Marching Home**" and "**Home on the Range**."

Dead End Junction was written and directed by Hidume, the sole member of 773, creator of the acclaimed Cherry Tree High series and fan of old Westerns like **The Magnificent Seven** and **The Good, The Bad and The Ugly**. Their sharp sense of humor is on full display here, though they do an excellent job proving they can write a serious story with this title as well.

Localized by the start-up publisher Culture Select, Dead End Junction is a kinetic novel that captures the aura of the Wild West while addressing social issues that are relevant to contemporary society.

Title: Dead End Junction
Genre: Adventure, Indie
Developer:
773
Publisher:
Culture Select
Release Date: 23 Sep, 2016

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English



Josette

Unless you want that hood of yours blown straight to El Roso, you best move along!





Josette

But that's just the thing! It's because we're different that it's worth getting along!



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Just 85/10!. Having played a few visual novels in my time I can recommend this to anyone trying to get into the visual novel scene.

This is a perfect "starter" for anyone that isn't sure what a visual novel is. For those a bit more experienced it's still a pretty entertaining and easy to read book in fact that's what makes it good, it's easy, to read.

Its story is easy to follow, the visual style also keeps it fresh and every mini plot within each episode keeps every episode interesting so you never get bored.

It's a nice little ride from beginning to end, enjoy it, it's worth the price and the buy.

Only downside is it's got no voice acting and the music is a hit/miss thing depending on your tastes. Its sound quality can also be a little blasting even when you've got the volume low.

Still, it's a good ride no catch required.

I'd recommend it to anyone, honestly.. \u57fa\u7840\u5efa\u7acb\u5728\u6dd8\u91d1\u70ed\u8fc7\u540e\u7f8e\u56fd\u897f\u90e8\u7684\u4e16\u754c\u89c2\u5c11\u5973\u5bfb\u6c42\u5192\u9669\u7684\u6545\u4e8b\u3002
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For English speakers:

I didn't finish it so far so this review is based on my experience of part of the game. I won't judge the story at this stage.

Pros:

1. The localization is really well done. It even gives you a false feeling that this game was developed by English speakers.
2. Unique and amazing style to present the dialogue. It's like reading a fascinating interactive Comic Book.
3. The art style is AMAZING. You got a lot of CGs. You have totally different painting for different faces, not just swapping texture of eyes or mouth. It also fits the game's wild west theme perfectly.
4. The PRICE, but not the quality, is CHEAP. Only 7.64\$ after 15% off. It would literally cost you only about 6\$ because it comes with Cards. Compared to those developers and publishers which keep spamming money-grabbing titles, No, I'm not talking about the SAKURA series; this one is definitely worth its price tag.

Cons:

The map. Yes, it's the map. Mountain ranges should never be drawn in that way if there's a lake near it. It looks like the lake is floating over the mountain range. It's a tiny flaw and affects nothing, I guess, if you don't have OCD but it's really easy to fix.

It's not voice acted. What's a pity.

OVERALL: 9.773/10

It's a great game with great price. Give it a try and it won't fail u.. A visual novel set in a fantasy version of the "old west" U.S. and a very charming presentation that makes it look more like a digital manga than a visual novel, with its alluring visuals, good OST and charming characters this visual novel will surely please fans of the genre.. A solid visual novel with well designed characters, an interesting premise and a fantastic sound track. I had not played too far, but I expect it to be a good story.

A bit problem: you can play all 4 chapters right from beginning, so I am afraid of "spoilers".

And another one: where is the sound tracks.

IWANTITRIGHTNOW!. Dead End Junction is a kinetic novel done in the form of a comic book. The setting is an alternate universe, similar to the U.S. Old West shortly after the Civil War.

I found it entertaining and hope the developers continue the story. With 9 hours of reading time (and I'm a fast reader), the price was very reasonable. Also, this is not anime style, it's more a western comic book.

For those who normally skip the credits, the "ending" of Dead End Junction is after the credits. So, don't just close the window when the credits start rolling!

For those looking for nudity, H scenes, etc, none in here at all, so look elsewhere.. An interesting blend between wild west & high fantasy with an anime art style.

Pros:

- * Memorable music++
- * Great art+++
- * Good characterisation++
- * Likeable characters+++
- * Anime tropes that can bring you a smile++
- * Decent story with some great moments (intense, powerful or touching)+
- * Experiments with different types of narrative+

Cons:

- * Having more art wouldn't hurt (real shame since I really like the style), character portraits/talking heads are at a bare minimum & certain "developer favourite" images are reused a bit too often--
- * Sound effects are at a bare minimum & sometimes awful---
- * Each time it takes a 2nd launch of the game before I can get into fullscreen-
- * Sometimes narrative progresses at a snail's pace (but it can be either a pro or a con depending on preference, and it does make me appreciate those dramatic moments even more)-
- * Hate to say this but occasionally the story threatens to fall apart or gets too convenient or predictable--

Over all I'd say it's a 7/10 & looking forward to a sequel. (more art this time around pls!). Having played a few visual novels in my time I can recommend this to anyone trying to get into the visual novel scene.

This is a perfect "starter" for anyone that isn't sure what a visual novel is. For those a bit more experienced it's still a pretty entertaining and easy to read book in fact that's what makes it good, it's easy, to read.

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I'd recommend it to anyone, honestly.

Unique artstyle and music but just a typical story nothing too fabulous but it's simple enough to make a decent tale BUT it doesn't end satisfyingly. Like it REALLY ends on an unsatisfying note for that I kinda recommend against it.

As a VN:

5.5/10. PSA: This is a kinetic novel. As in you don't get to make choices, it's not a choose your own story type of game. You just sit back and read. Not that that's bad or anything, but I bought it thinking it would be more of visual novel where you get to make decisions that affect the story outcome. Bad on me for not reading more about the game, but I did like the artwork and the wild west setting intrigued me since there aren't any other games like this that I am aware of. Though hard to classify this as a "game" if there is no interactivity other than clicking to turn the digital page, if you will. I am going to try streaming it to my Shield later on in the bathtub. :D Oh and if you like this, check out Highway Blossoms, it has a western ish vibe though more modern. Also both games have yuri vibes which I dig on. :). Calling this product a game would be an overstatement.

There are no choices to speak of, so it's not even a Visual Novel.

Right from the get-go, Dead End Junction presents itself a digital dime novel.

And it's easy to see why; It was built from the ground up to be a short, pulpy cowboy flick. But that doesn't mean it's bad, as I learned.

8 hours may seem on the short side for VN's, but because of it, DEJ has got really excellent pacing. There is always something going on and no plotpoint is lingered on too long.

The characters are very well written, and although some are a bit trope-y, they play off each other superbly.

And finally, the world of DEJ is great. At the start it seems like your typical Wild-West World but it doesn't take long until this notion is abandoned for a much more interesting setting.

The only valid criticism I have is that the action is downplayed quite a lot. All fights are just one still frame and some sounds. There isn't even a description of the fight, it's just *kling* *klung* [Fate to Black] and that's it.

All in all a very solid ga- digital dime novel that's best experienced over the course of a week in small chunks.

7/10. A charming VN with excellent artwork.. I'm about 2 hours in but I was reading a bit slow so we can round that down to an hour and a half maybe? Anyway, I'm really liking this game so far since the characters have great designs and personality but I have yet to come to any choice. It seems to be hinting at a pretty big story so maybe I still have to slog through more exposition. If you're looking for something quick to play and get through you might want to look somewhere else but if you like the art and characters I say you may as well get this while it's on sale!

P.S Everyone is great but Flan and Jo are adorable.. I'm about 2 hours in but I was reading a bit slow so we can round that down to an hour and a half maybe? Anyway, I'm really liking this game so far since the characters have great designs and personality but I have yet to come to any choice. It seems to be hinting at a pretty big story so maybe I still have to slog through more exposition. If you're looking for something quick to play and get through you might want to look somewhere else but if you like the art and characters I say you may as well get this while it's on sale!

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